Speech Enhancement and Diarization

Introduction to Human Language Technology

Matthew Maciejewski October 31, 2023



or, towards: The Cocktail Party Problem¹

¹E.C. Cherry, Some Experiments on the Recognition of Speech, with One and with Two Ears. The Journal of the Acoustical Society, 1953



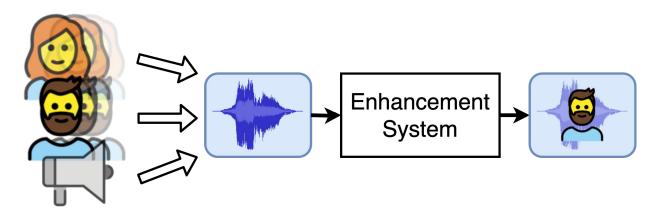
Speech Enhancement (and Separation)



What is speech enhancement?

 Recordings of speech often have a lot of degradation and interfering sounds

 Speech enhancement is the task of removing interferences or reconstructing the clean speech





Why do we care?

- Human listening can always be the end goal
- Degraded audio often leads to degraded performance of downstream systems
- Robust speech technology often integrates techniques developed in enhancement



Mathematical Formulation

Input: x(t) = s(t) + n(t)

Output: $y(t) = \hat{s}(t)$

We can also treat n(t) more precisely:

Reverberation: $x(t) = s(t) * h_{RIR}(t)$

Separation: $x(t) = s_1(t) + s_2(t)$

All together:

$$x(t) = \sum_{c=1}^{C} [s_c(t) * h_c(t)] + \sum_{k=1}^{K} n_k(t)$$



Performance Evaluation

Full Reference

- SI-SDR, SNR, (SDR, SIR, SAR), ... SI-SDR = $10 \log_{10} \frac{|s|^2}{|s - B\hat{s}|^2}$
- PESO, STOI, POLQA, ...

No Reference

- Human listening tests! (MOS)
- ITU P.563, SRMRnorm, ...
- DNSMOS, SQAPP, ...
- Downstream Evaluation
 - Impact on downstream speech tasks

for β s.t. $s \perp s - \beta \hat{s}$

Significance of Ground Truth

Issues of ground truth are a significant aspect of waveform-level tasks

- Non-full-reference metrics have large downsides and typically require synthetic mixtures
- Neural network training targets typically require targets and also require synthetic mixtures
 - Domain mismatch can be a significant problem
- Practical approaches often avoid trying to directly optimize the output waveform



General Approach

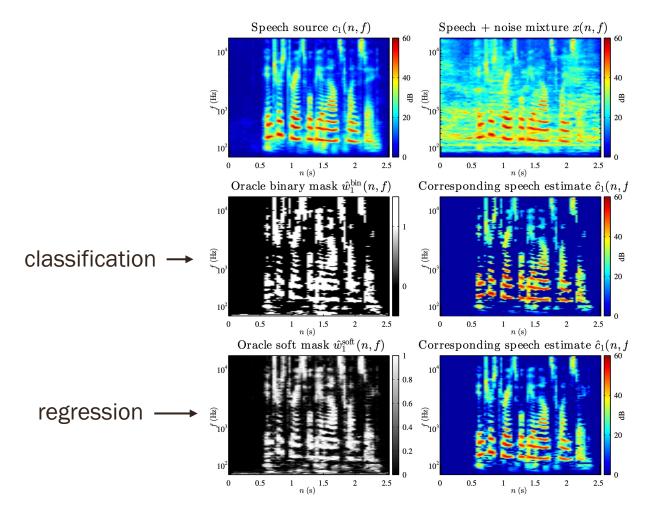
 Speech enhancement methods generally fall under the umbrella of "filtering", with some further broad categorizations:

> temporal filtering vs. spectral filtering estimation vs. decomposition

• These distinctions are in some sense arbitrary and can often be considered equivalent



Mask-Based Enhancement





10 Image credit: Vincent, et al. Audio Source Separation and Speech Enhancement

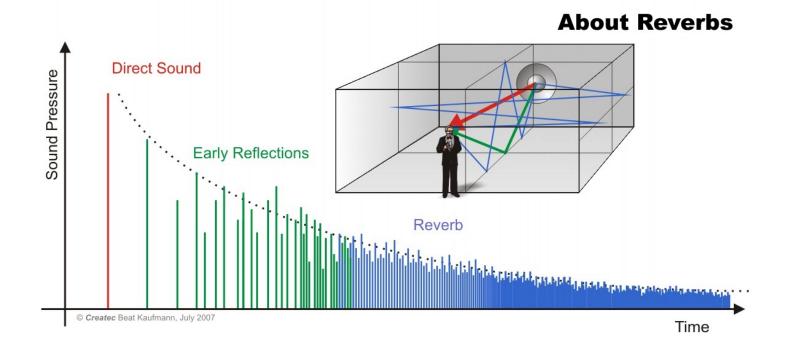
How do we estimate the filters?

- Can be learning-free, unsupervised, supervised
- Estimation of speech presence probability, noise distribution, SNR, power spectra, etc.
- Nonnegative Matrix Factorization (NMF)
 - Decompose magnitude/power spectrum into set of distinct basis spectra
- Independent Component Analysis (ICA)
 - Assumes mixture of mutually-independent stochastic source signals



Reverberation

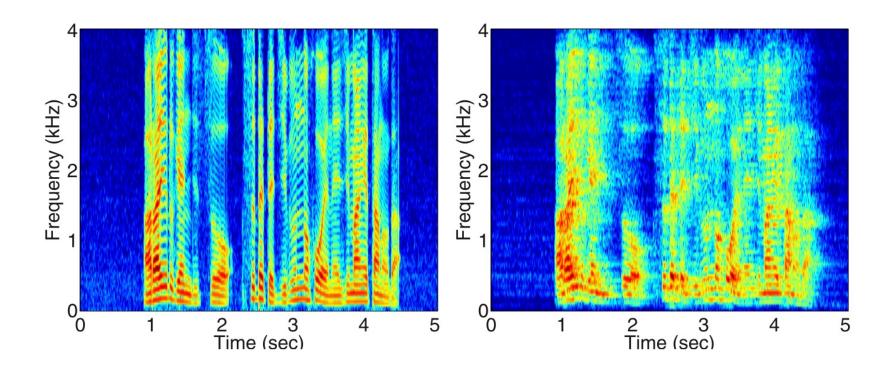
 Room Impulse Response (RIR) captures room reflections and mixes via convolution





Spectral Effect of Reverberation

Reverb results in spectral smearing





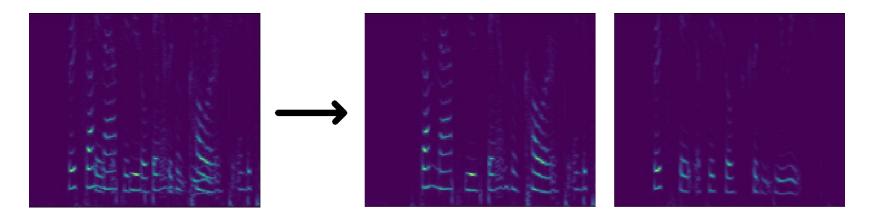
De-Reverberation

- Most successful practical approach is Weighted Prediction Error (WPE)^{1,2} dereverberation
- The late tail reverberation is estimated and cancelled via delayed linear prediction
 - Iterative procedure to continually update inverse filter
- Avoiding early reflections minimizes corruption of direct path and issue of relative non-stationarity
- "Deep" extension via neural speech Power Spectral Density (PSD) estimation³



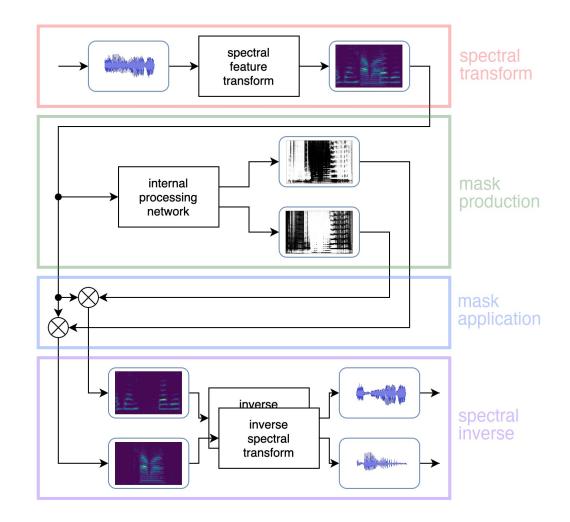
Speech Separation

- Speech separation aims to estimate singlespeaker waveforms from overlapping speech
- Relies on the spectral sparsity of speech





Separation Pipeline





Challenges in Training

Foundational approaches on mask-based loss:

- Deep Clustering (DPCL)
 - Extract embedding for each STFT bin
 - Ensure self-similarity of dominant bins from a speaker
- Permutation-Invariant Training (PIT)
 - Compute minimum loss across all output permutations, backpropagate from best permutation
- State-of-Art systems dominated by learned spectral transforms with SI-SDR PIT loss



Target Speaker Extraction

- Given a recording and an enrollment utterance or speaker representation, produce the clean speech of the enrolled speaker
- Has elements of both speech separation and speech enhancements



Multichannel Enhancement

- Collecting audio simultaneously with multiple microphones gives more information for the underlying signals
- Particularly: multiple sensors allows for localization, and multiple sources generally have different locations



Formulation

 $\mathbf{x}(t) = \sum_{j=1}^{J} \mathbf{c}_{j}(t) \xrightarrow{\text{point source}}_{\text{point source}} \text{ just } \mathbf{c}_{j}(t)$ $\mathbf{x}(t) = \sum_{j=1}^{J} \mathbf{c}_{j}(t) \xrightarrow{\text{point source}}_{\text{point source}} \text{ (time-invariant)}_{\text{spatialization}} \mathbf{c}_{j}(t) = \mathbf{a}_{j}(t) * s_{j}(t)$ $\mathbf{x} \in \mathbb{R}^{I \times T} \qquad \mathbf{c} \in \mathbb{R}^{I \times T} \text{ spatialized}_{\text{sources}} \qquad \mathbf{a}_{j}(t) = \left[a_{1j}(t), \dots, a_{Ij}(t)\right]^{T}$ $\mathbf{c} = \left[a_{1j}(t), \dots, a_{Ij}(t)\right]^{T}$ $\mathbf{c} = \mathbf{R}^{I} \mathbf{c}_{j}(t) = \mathbf{c}_{j}(t) + \mathbf{c}_{j}(t)$

Can approximate in STFT domain:

 $a_j(n, f) \sim a_j(f)$ $c_j(n, f) = a_j(f)s_j(n, f)$ x(n, f) = A(f)s(n, f)

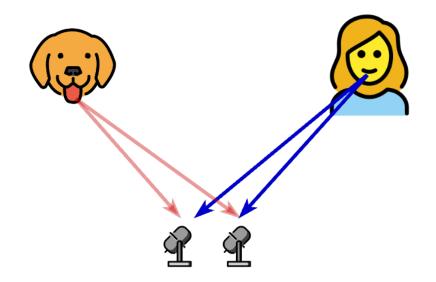
$$\boldsymbol{a}_{j}(f) \rightarrow \boldsymbol{d}_{j}(f)$$
$$\boldsymbol{d}_{j}(f) = \begin{bmatrix} \frac{1}{\sqrt{4\pi}r_{1j}}e^{-2j\pi r_{1j}v_{f}/c} \\ \vdots \\ \frac{1}{\sqrt{4\pi}r_{Ij}}e^{-2j\pi r_{Ij}v_{f}/c} \end{bmatrix} \approx \begin{bmatrix} e^{-2j\pi r_{1j}v_{f}/c} \\ \vdots \\ e^{-2j\pi r_{Ij}v_{f}/c} \end{bmatrix}$$

"steering vector":



Beamforming

• "Delay and sum" beamforming aligns target signal temporally and misaligns other signals for constructive/destructive interference





TDOA Estimation

- Beamforming requires the "time difference of arrival" (TDOA)
- Generalized Cross-Correlation with Phase Transform (GCC-PHAT)¹
- Minimum Variance Distortionless Response (MVDR) beamformer is computed in STFT domain by minimizing the power of the interfering signal
 - Weights can be computed from speech TF mask
 - Amenable to neural estimation



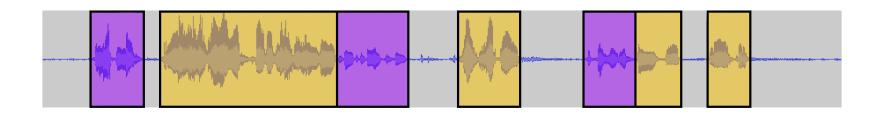
...questions?



(Speaker) Diarization



What is speaker diarization?



Who spoke when?

*other types of diarization exist, most notably language diarization



Why do we care?

- Many speech systems "malfunction" in multitalker scenarios
 - Closed captioning or meeting transcription
 - Target speaker recognition
- Conversational analysis
 - Biomarkers for emotional state
 - Study of child language acquisition
 - Social role (e.g. interruptions)



Mathematical Formulation

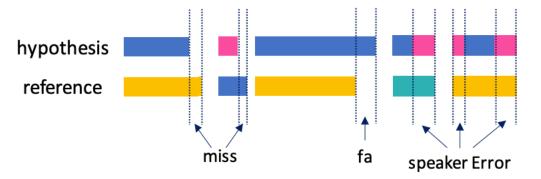
• "label-free" time series multi-label classification

$$x[t] \longrightarrow System \longrightarrow y[t]$$
$$y \in \{0, 1\}^{T \times S}$$

Order of speakers $s_i \in S$ does not matter



Metrics



• Diarization Error Rate (DER%)

 $\text{DER} = \frac{false_alarm + missed_speech + speaker_error}{total_speech}$

• Jaccard Error Rate (JER%)

$$JER = \frac{1}{S} \sum_{i=1}^{S} \frac{false_alarm_i + missed_speech_i}{speech_i}$$

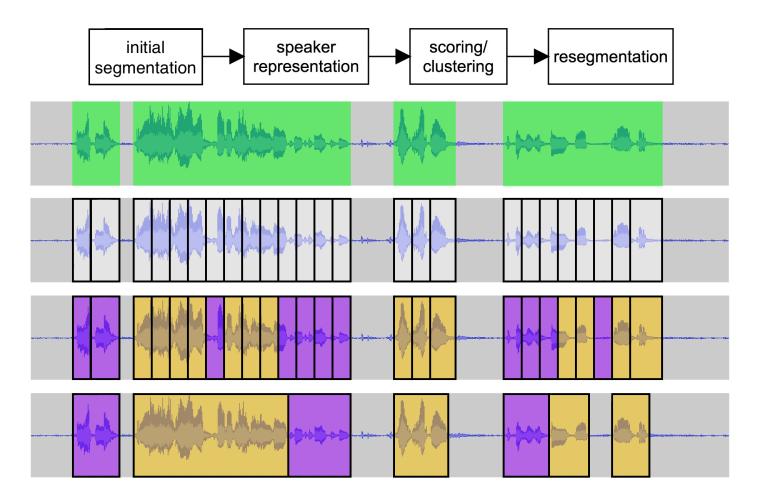


Approaches to Diarization

- Traditional "Clustering" Approaches
 - Multi-stage pipelines with independent components
 - Individually tuned
 - Less conducive to overlap detection
- Neural (End-to-End) Approaches
 - Trained to produce outputs directly
 - Can be jointly optimized
 - Data hungry



Traditional Approach





Initial Segmentation

- Speech Activity Detection (SAD)
 - Basic speech presence classifier
 - Generally neural, statistical has been used
- Less commonly can be more sophisticated
 - Speaker change detection
 - Overlap detection



Speaker Representation

- Out-of-the-box Speaker ID systems
 - i-vectors, x-vectors, d-vectors
- Typically extracted under a sliding window
- Scoring can be tuned to test conditions or smaller speaker variability



Clustering

- Many clustering approaches
 - Agglomerative clustering
 - Spectral clustering
- Major challenge is speaker counting
 - Oracle (not necessarily optimal!)
 - Speaker counting
 - Thresholding/Calibration



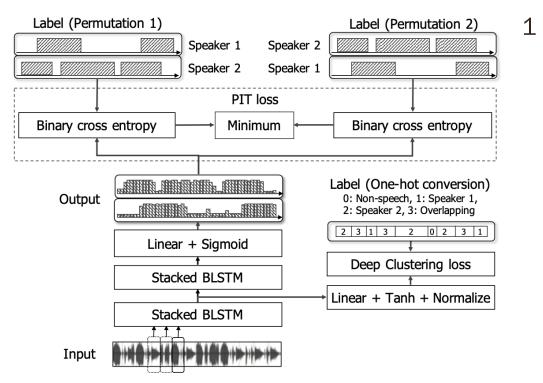
Resegmentation

- Variational Bayes HMM of x-vectors (VBx)
 - Probabilistic model treating x-vectors as observation of latent states corresponding to speakers
 - Models the temporal aspect of conversations
- Target Speaker Voice Activity Detection (TS-VAD)
 - Speaker-specific speech activity classifier based on input speaker representation
 - Handles overlap!



Neural Diarization

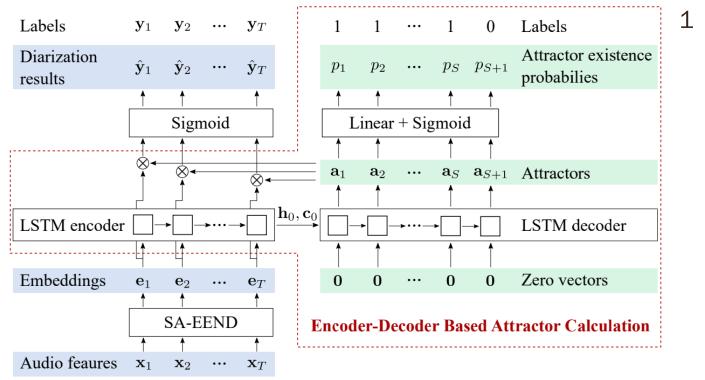
 Most methods derived from End-to-End Neural Diarization (EEND)¹ approach





Extension to Arbitrary Speakers

 Encoder-Decoder Attractors (EEND-EDA)¹ are used to model a variable number of speakers





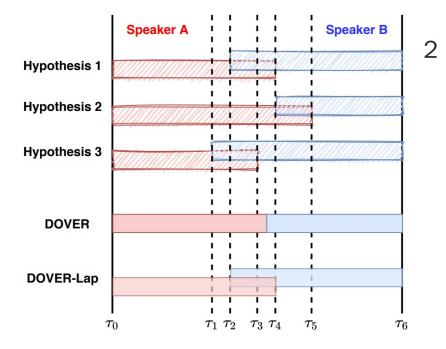
Practical Considerations

- Large amounts of data are required
- Memory requirements in training
 - Someone may talk long periods apart
- Processing long recordings
 - Must track speakers across block processing



System Ensembling

- Different systems may have different strengths and weaknesses (e.g. traditional vs. neural)
- DOVER¹ and overlap-aware extension DOVER-Lap²





Multichannel Diarization

- Multiple microphones improve localization, and different talkers will be in different locations
 - They may, however, move around
- Directional information from beamforming may be integrated into the system
- Multiple audio signals may be used directly in the system, integrating beamforming implicitly



Multimodal Diarization

- Video may contain useful information for diarization and we would like to use it
- Audio-visual diarization has been successfully done using lip region of interest features¹
 - Occlusions and out-of-frame issues pose a challenge



...questions?

